BU IDENTIFICATION WILL BE NECESSARY IN ORDER TO PARTICIPATE EACH NIGHT.

The Volleyball League is designed to promote fair play, sportsmanship, and overall participation in an athletic atmosphere other than Interscholastic Varsity Competition. We ask that you adhere to all rules and stipulations presented.

MANDATORY PARTICIPATION FEE: All teams are required to pay a non-refundable participation fee of $10.00. This fee must be paid before a team can be scheduled for league participation.

ALCOHOL AND DRUG POLICY: Individuals and/or teams who arrive to a scheduled competition intoxicated, suspected of consumption, or possessing alcohol and/or other illegal substances will not be permitted to play. The game will be forfeited immediately. There are no exceptions to this stipulation. The supervisor in charge will have the final decision, University Police may be called for assistance.

MEDICAL PROCEDURES: The Department of Intramural Sports will not assume the responsibility for any injuries received during competition. Participants are reminded that their participation is voluntary. We strongly recommend that all participants have a physical examination and secure medical health insurance. Any injury and/or accident should be reported immediately to the supervisor in charge.

SAFETY: Proper attire should be worn while competing. All jewelry watches, hats, and any other personal item should be removed before participation. Individuals wearing casts should have them padded and checked for approval with the supervisor in charge. Any person(s) bleeding and/or having blood on clothing will be removed from competition until this problem is resolved. Appropriate measures must be taken into account.

PLAYER PARTICIPATION: All players that appear on a team’s roster must be a current student, faculty, or staff member at Binghamton University. In addition, players can not be added after the first scheduled game. Participants may only play on one team, on one day, in one league- recreational or competitive. Any team that violates the participation rule will forfeit all games prior and be removed from league play. A valid ID CARD for all participants must be shown to the Intramural Staff Members before every game.

REMINDER: Only students not participating on the equivalence of the Collegiate Varsity Team (including red-shirts) are allowed to play in the league. Violators may be subject to NCAA consequences.

CHALLENGING A GAME: If there is a discrepancy for any reason related to the outcome of a game, the following actions must be taken. The team making the challenge must make it in writing to The Department of Intramural Sports no later than two days after the original game has been played. The statement should include the names of the teams that participated in the Contest, the date of the contest, and the specific reason why the contest is being challenged. The Intramural Department Staff will then review the challenge and make a FINAL decision.

TEAM JERSEYS: We request all teams to supply their own team jerseys with numbers. All jerseys should match in color and have a number. If two teams wear the same color, or do not have a team jersey, pinnies will be provided.
EQUIPMENT: Volleyball will be provided for games only. Teams are required to supply a ball when games are not being played. Appropriate footwear must be used. Improper footwear includes work boots, sandals, tivas, and any other open toe shoe.

CANCELLATION/ FORFEIT OF GAMES: Athletic teams have priority of West Gym use. At times, it may be necessary to postpone or cancel games. All captains will be notified ASAP. This could also mean up to a regularly scheduled game.

All games must start on time. **GAME TIME IS FORFEIT TIME.** No more than a five minute grace period will be allowed for each team. Once a team has the minimum amount of player to start a game, the game will begin. A third “late start” of a team will result in league ejection. Any team that does not show for a scheduled game will be given a forfeit. If a team forfeits any scheduled game, they will be removed from league play.

**EXCEPTION:** If a team knows they can not play a scheduled game, they will be allowed to reschedule. A call/email must be made at least 48hrs in advance to reschedule a game. The call/email should be made to the Intramural Program Office between the hours of 8am and 5pm Monday- Friday only.

CANCELLATION OF GAMES: Athletic teams have priority of West Gym use. At times, it may be necessary to postpone or cancel games. All captains will be notified ASAP. This could also mean up to a regularly scheduled game.

SINGLE ELIMINATION TOURNAMENT: There will be a separate tournament for BOTH coed leagues.

- Top 2 teams from pool will automatically advance to the Single Elimination Tournament
- At-large bids are TBA for the best third place teams overall. Best third place teams will be determined by (1) overall record; (2) head-to-head play; (3) total points allowed average; (4) total points scored average
- Tournament seeding:
  1. Total Series Win %
  2. Head-to-Head result
  3. Total points allowed average
  4. Total points scored average
- **Single Elimination Tournament:**
  - Please note tournament game times and days can not be changed.

FORFEIT POLICY: All games must start on time.

1. Any team that does not have the minimum amount of players to start a game will receive an automatic forfeit, thus eliminating the team immediately from league play.
2. Any team that does not appear for a scheduled game will automatically be ejected from league play.

If a team can not attend a scheduled game, a 48 hour notice must be given to the Intramural Office Monday-Friday. **Note: Missed game(s) will not be made-up, thus creating a potential elimination situation for tournament advancement.**

SPORTSMANSHIP POLICY: All teams and players must refrain from abusive language while on the court to officials and opposing team members. Abusive language may include but is not limited to swearing, continuous challenge to official’s call, and inappropriate gestures. A violation of this policy will result in a Red Card. Each player in violation from thereafter will be ejected for the remainder of the game.
SPECIFIC COED LEAGUE RULES

- All games use the rally point system. (The rally point system allows both teams to score on any given serve and/or return.
- Matches will consist of a two out of three (2-3) game (best of 3 series) series. Games 1 and 2 will be played to 30 points using the Rally-Point system. A team must win by two points. The maximum amount of points needed to win is 35 (cap). Game 3 will be rally point to 21 points straight.
- Serves that hit the net are playable.
- Teams are allowed a maximum of three hits. The third hit must put the ball over the net.
- Players can not touch the net at any time with any part of the body. A stoppage of play will result with a point awarded to the opposing team.
- Service must alternate when a team receives/wins the opportunity to serve. Service remains the same when points are awarded to the service team.
- The rally point system allows both teams to score on any given serve and/or return.
- The coin toss winner may elect to serve, serve receive, or side.
- The server has 5-8 seconds to serve, or team loses the serve.
- Substitutions may occur when the ball is dead. Time-outs are not required for substitutions.
- You cannot block a serve.
- Players may interchange positions to pass or block, only after the serve.
- All passes must be clearly hit, not thrown, lifted, or change of direction allowed by a double hit.
- A back line player may spike providing that he/she jumps and remains behind the 10 foot line.
- No player may reach over or touch the net, or step over the center line (A player's foot may land on the center line provided it is not entirely over the line. Also, while playing the ball in his/her court, a player is allowed to reach under the net, but must not touch the floor over the center line.
- Successive contacts may be made only after blocking a spike attempt.
- Opponents simultaneously hitting the ball directly over the net may play the ball again if it falls into their court.
- Each team is allowed 1 time-out per game.

The intramural supervisor will have the ability to make final decisions.

PLAYER ELIGIBILITY
- Current Varsity volleyball players, including red shirts, are not allowed to participate. Any team violating this rule will forfeit all games and not be eligible for the single elimination tournament.
- This is a 6 player league, however, you may start or finish the game with 4 players.
- For coed league play:
  - There will be no more than 3 men allowed on the court. Teams must have at least two women on the court all times.
  - No more than 3 club players (men/men, women/women, combination of both) may participate on a single team

SCHEDULES
- Schedules are available at both the East and West Gym Intramural information boards. They are also available online at the intramural web site.

SINGLE ELIMINATION TOURNAMENT
- The top 2 Teams from each pool will advance.
- The top Tournament seeding criteria:
  1- Series Win %
  2- Total W-L
  3- Flip a coin

FORFEIT POLICY:
- Any team that forfeits a scheduled game will be terminated from league play. A forfeit constitutes not showing up to a scheduled contest and/or not having the appropriate amount of players (male and female) to start a game.
- If you know your team can not play, a call to our office must be placed 48 hours in advance. The call must be made between 8 a.m.-5:30 p.m. Monday- Friday Only.